

COMPUTER SYLLABUS

Class – 4

4th Class Computer Syllabus – An Overview

For Class 4, the NCERT Computer Science syllabus builds on the foundational knowledge from previous years and introduces more advanced concepts. Here's a detailed breakdown of the topics and sub-topics typically covered:

Here our chapters for ITSE Examination :-

Chapter – 1 (*Introduction to Computers*)

Chapter - 2 (*Hardware and Software*)

Chapter – 3 (*Working with a Computer*)

Chapter – 4 (*Understanding the Desktop Environment*)

Chapter - 5 (*Word Processing Basics*)

Chapter - 6 (*Drawing and Graphics*)

Chapter – 7 (*Introduction to the Internet*)

Chapter – 8 (*Introduction to Email*)

Chapter - 9 (*Multimedia Basics*)

Chapter - 10 (*Introduction to Coding (Optional)*)

Chapter - 11 (*Safe Computing Practices*)

Chapter – 1 (Introduction to Computers)

Topics and Sub – Topics :-

- **Recap of Basic Concepts**

- What is a computer?
- Uses of computers in various fields.

- **Categories of Computers**

- Desktop, Laptop, Handheld devices, etc.

- **Inside the Computer**

- Understanding basic internal parts: CPU, RAM, storage devices.

Chapter – 2 (Hardware and Software)

Topics and Sub – Topics :-

- **Types of Hardware**

- Input devices: Keyboard, Mouse, Scanner.
- Output devices: Monitor, Printer, Speakers.
- Storage devices: Hard Drive, USB, CD/DVD.

- **Types of Software**

- System software: Operating systems.
- Application software: Word processors, Games, Educational tools.

Chapter – 3 (Working with a Computer)

Topics and Sub – Topics :-

- **Starting Up and Shutting Down**

- Proper procedures to start and shut down a computer.

- **Basic Operations**

- Opening and closing applications.

- Using the taskbar and start menu.

Chapter – 4 (Understanding the Desktop Environment)

Topics and Sub – Topics :-

- **Desktop and Icons**
 - Identifying and using desktop icons.
- **Taskbar Functions**
 - Using the taskbar for navigating between applications.
- **Files and Folders**
 - Creating, renaming, and organizing files and folders.

Chapter - 5 (Word Processing Basics)

Topics and Sub – Topics :-

- **Introduction to Word Processors**
 - Opening a document.
 - Basic text entry and editing.
- **Formatting Text**
 - Changing font style, size, and color.
 - Using bold, italics, and underline.
- **Saving and Printing Documents**
 - Saving a document with a specific name.
 - Printing basics.

Chapter - 6 (Drawing and Graphics)

Topics and Sub – Topics :-

- **Advanced Drawing with Paint**
 - Using different tools: brush, pencil, shapes.

- Adding text to drawings.
- **Creating Simple Graphics**
 - Drawing and colouring scenes or objects.
 - Using advanced colour options.

Chapter – 7 (Introduction to the Internet)

Topics and Sub – Topics :-

- **What is the Internet?**
 - Understanding how the internet works.
 - Basics of web browsers.
- **Navigating the Web**
 - Visiting websites.
 - Using search engines safely.
- **Internet Safety**
 - Importance of not sharing personal information.
 - Recognizing safe and unsafe websites.

Chapter – 8 (Introduction to Email)

- **Basics of Email**
 - What is an email?
 - Understanding email addresses.
- **Sending and Receiving Emails**
 - Composing a simple email.
 - Reading and replying to emails.
- **Email Safety**
 - Recognizing and avoiding spam.
 - Not opening emails from unknown sources.

Chapter - 9 (*Multimedia Basics*)

Topics and Sub – Topics :-

- **Understanding Multimedia**
 - What constitutes multimedia?
 - Examples of multimedia in daily life.
- **Using Multimedia Software**
 - Playing audio and video files.
 - Creating simple multimedia presentations.

Chapter - 10 { *Introduction to Coding (Optional)* }

Topics and Sub – Topics :-

- **Basic Concepts of Coding**
 - What is coding?
 - Simple examples of coding in everyday applications.
- **Using Block-based Programming**
 - Introduction to tools like Scratch.
 - Creating simple programs using blocks.

Chapter - 11 (*Safe Computing Practices*)

Topics and Sub – Topics :-

- **Protecting Data**
 - Understanding the importance of backing up data.
 - Basic introduction to antivirus software.
- **Ethical Use of Technology**
 - Respecting copyrights and licenses.
 - Responsible behaviour in digital environments.