

# COMPUTER SYLLABUS

## Class – 3

### 3<sup>rd</sup> Class Computer Syllabus – An Overview

The NCERT Class 3 Computer Science syllabus is designed to introduce young students to the basics of computers and digital literacy. Here's a detailed breakdown of the topics and sub-topics typically covered:

**Here our chapters for ITSE Examination :-**

**Chapter – 1 ( *Introduction to Computers* )**

**Chapter – 2 ( *Parts of a Computer* )**

**Chapter – 3 ( *Operating a Computer* )**

**Chapter – 4 ( *Introduction to Keyboard and Mouse* )**

**Chapter - 5 ( *Introduction to Software* )**

**Chapter - 6 ( *Basic Drawing and Text Processing* )**

**Chapter – 7 ( *Introduction to the Internet* )**

**Chapter – 8 ( *Introduction to Multimedia* )**

**Chapter - 9 ( *Basic Computer Etiquette* )**

### **Chapter – 1 ( Introduction to Computers )**

**Topics and Sub – Topics :-**

- **Definition and Uses**

- What is a computer?
- Common uses of computers in daily life.
- **Types of Computers**
  - Desktop, Laptop, Tablets, etc.

## **Chapter – 2 ( Parts of a Computer )**

### **Topics and Sub – Topics :-**

- **Basic Components**
  - Monitor
  - Keyboard
  - Mouse
  - Central Processing Unit (CPU)
  - Speakers
- **Peripheral Devices**
  - Printer
  - Scanner

## **Chapter – 3 ( Operating a Computer )**

### **Topics and Sub – Topics :-**

- **Starting and Shutting Down**
  - How to start a computer.
  - Steps to shut down properly.
- **Basic Operations**

- Logging in and logging out.
- Desktop and icons.

## **Chapter – 4 ( Introduction to Keyboard and Mouse )**

### **Topics and Sub – Topics :-**

- **Keyboard Basics**
  - Understanding keys: alphabets, numbers, function keys.
  - Typing practice.
- **Mouse Operations**
  - Clicking, double-clicking, right-clicking, and dragging.

## **Chapter - 5 ( Introduction to Software )**

### **Topics and Sub – Topics :-**

- **Understanding Software**
  - Difference between hardware and software.
  - Types of software: system software and application software.
- **Common Applications**
  - Paint, Notepad, Calculator.

## **Chapter - 6 ( Basic Drawing and Text Processing )**

### **Topics and Sub – Topics :-**

- **Using Paint**

- Drawing shapes and lines.
- Coloring and saving a picture.
  
- **Using a Text Editor**
  - Writing simple text.
  - Formatting text: bold, italics, underline.

## **Chapter – 7 ( Introduction to the Internet )**

### **Topics and Sub – Topics :-**

- **What is the Internet?**
  - Basic understanding of the Internet.
- **Simple Online Activities**
  - Browsing a child-friendly website.
  - Introduction to safe internet practices.

## **Chapter – 8 ( Introduction to Multimedia )**

- **Understanding Multimedia**
  - What is multimedia?
  - Examples of multimedia applications.
- **Playing Multimedia Files**
  - Playing audio and video files.
  - Understanding the use of media players.

# Chapter - 9 ( *Basic Computer Etiquette* )

## Topics and Sub – Topics :-

- **Dos and Don'ts**

- Proper handling of computer equipment.
- Basic rules for using computers in a shared environment.

- **Safe and Responsible Use**

- Understanding the importance of keeping personal information private.
- Respecting others' work and data.